

# Macro Copier for T<sub>E</sub>XShop

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## Briefly

T<sub>E</sub>XShop's **Macro Editor** allows you to import macros from a .plist, but is in some cases inconvenient because it imports all macros in the .plist, leaving you to delete unwanted duplicates, and gives you no easy way to compare the potential replacement with the installed version. This little program tries to make it a bit more convenient to maintain a macro .plist inside or outside of T<sub>E</sub>XShop.

- It gives you an easy way to selectively copy individual macros (or folders of macros) into or out of T<sub>E</sub>XShop's **Macros Menu** using a drag and drop interface. For most users, the main advantage will be that you can examine a macro from a large macro collection such as that distributed with T<sub>E</sub>XShop, compare it to what is already installed, and copy just the macros that are newer.
- If you also install the `plister` program from the free **OnMyCommand** package, instructions for which are provided later, you transform the program into a Macro manager of sorts—you can delete or rearrange individual macros or folders of macros, you can create new items, folders and separators, and you can edit the **content** window directly, assuming of course you have write permission for the .plist file. This provides the most convenient method for updating existing macros—use **Compare** to check for differences, and then to overwrite the installed version with the new one, copy the new one from its **Content** window with `cmd-A cmd-C` and paste it into the other **Content** window with `cmd-A cmd-V`.

After dropping one or more macros onto the T<sub>E</sub>XShop macro side, the **Macros Menu** should be refreshed from disk by restarting T<sub>E</sub>XShop. (It is in fact better to close T<sub>E</sub>XShop while running **MacroCopier**.) Then, open the T<sub>E</sub>XShop **Macros Menu** and delete older versions if necessary and rearrange the order to suit your needs.

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## Details

The interface window presents two lists, each of which is similar to what you see when you open the T<sub>E</sub>XShop **Macro Editor**. Let's assume that the `Macros_LaTeX` is selected from the **Source** popup menu on the left side. The left hand side always shows the macro files currently installed in T<sub>E</sub>XShop. The one that shows in T<sub>E</sub>XShop's **Macros menu** depends on the choice of typesetter for the frontmost document,

though currently (T<sub>E</sub>XShop 3.26), only the following are recognized in T<sub>E</sub>XShop's source code:

Bibtex

Context

Index

Latex

Metapost

Tex

with unrecognized typesetters defaulting to **Latex**. The right side initially shows what is available within the T<sub>E</sub>XShop application bundle. (This is what is installed by T<sub>E</sub>XShop on startup if it cannot find a file named `Macros_latex.plist` in the folder `~/Library/TeXShop/Macros`.) You may select a different source, the other options being:

**'New' in TeXShop:** This opens the first `plist` file it finds in the folder `~/Library/TeXShop/New/Macros`. This is where macros that are new or newly modified in this release of T<sub>E</sub>XShop are placed. Users who do not update very regularly may miss this and will need to import from the `.plist` contained in T<sub>E</sub>XShop's application bundle.

**TeXShop Macros:** This takes you to T<sub>E</sub>XShop's Macros folder:

`~/Library/TeXShop/Macros`

where you may select one of the `Macros_*.plist` files. It must be different from the one you have open on the left side.

**Empty plist:** You would use this if you wished to create a new `plist` for purposes of exporting some macros from your current collection.

**Other plist:** With this, you may select an arbitrary `plist` file to either export to or import from.

If you select the same macro name in each panel (case-sensitive), a new button **Compare** will appear just to the right of the **Revert** button, provided either **B<sub>B</sub>Edit** or **TextWrangler** are installed at the top level (ie, not in a subfolder) of your Applications folder. Pressing **Compare** runs (a version of) `diff` on the two macros. If `diff` declares they are identical, a message box appears to tell you so, otherwise both macros are opened in **B<sub>B</sub>Edit/TextWrangler**. (The one on the left is the one currently installed in T<sub>E</sub>XShop's **Macros Menu**.) It also opens a third window at the bottom showing the differences—click on a difference line to check whether it is significant. To exit, close the bottom (differences) window. This information may help you decide whether to replace the installed version with the one from the external `.plist`.

When you drag a macro or a folder of macros from one side to the other, a corresponding item is created at the end of the target list. Unless you install `plister`, this program does not allow you to rearrange parts of a `plist`. (The T<sub>E</sub>XShop **Macro Editor** can be used for that purpose.) The `.plist` file is modified immediately following the drop, and there is no **Undo** feature for individual drops. (This should not be as scary as it sounds—in this drag and drop mode, macros are never deleted, only added to the current target.) The **Revert** button applies only to your currently installed macros—it restores them to their state at the time the list was last loaded from disk. (If the program should crash, you can do this manually—the original macros are saved in the folder `~/Library/TeXShop/Macros` under the name `Macros_latex_orig.plist`, which should be renamed to `Macros_latex.plist` before restarting T<sub>E</sub>XShop.)

## Installing plister

OnMyCommand is a free-of-cost package that contains a number of standalone command-line programs, including plister, which provides a very nice way to construct or modify a .plist file using only the command line. The package was originally intended to allow the user to construct contextual menu item plugins that would run shell scripts or AppleScripts, but such usage has now been abandoned by Apple in favor of Services. Version 3.0 (August 19, 2012) may be downloaded from [http://free.abracode.com/cmworkshop/on\\_my\\_command.html](http://free.abracode.com/cmworkshop/on_my_command.html). Don't bother installing OnMyCommand—it offers little else of any current value. If you want to do everything yourself, unzip OMC.zip to OMC 3.0.pkg, open the package contents and copy Archive.pax.gz to the Desktop, expand it and look for plister in its folder

Library/Frameworks/Abracode.framework/Versions/A/Support

Copy it to /Library/Application Support/MacroCopier, creating that folder if necessary. MacroCopier is hard-coded to look there for plister. If it doesn't find it there, it will ask if you want to install it, and carry out all these steps for you. If you don't install plister, you will not be able to delete or copy content directly within MacroCopier and will be limited to just copying selected macros to another .plist, leaving further manipulations to T<sub>E</sub>XShop's Macro Editor.

Once you install plister, you will see further options.

- If you have write permission to the source file (always true for the left panel) and you select a number of items, you will see a **Delete selected** button appear. If you press it, all selected items will be removed from the source file and the file will be re-loaded in its new form.
- If the selected item is not a folder and you make changes to its Content or Name, you will see a **Save** button appear. Pressing that will replace the content of the selected macro with the modified content. This is extremely handy for modifying macros *in place* from newer versions. You may change the **Name** of both macros and folders in much the same way.
- Macros and folders of macros may be reordered by dragging them to new positions in the same list. Because of limitations of the software used to write this package and the inability of the programmer to work around those limitations, reordering is limited in scope and is less capable than T<sub>E</sub>XShop's Macro Editor. Specifically:
  - You can move only one item (macro or folder) at a time.
  - You must open a folder before moving an item into that folder.
  - To move an item into a folder as the last item, open the folder and move the item just past the last existing item.
  - There is one case that requires two steps: if an item is located immediately following an open folder, you can't move it up to be the last item in the folder—you have to move it somewhere else and then move it to be the last item of the open folder.
- You will see a **Create** button appear if you have write permission to the associated file. Press this button to make a new entry that is either a new blank macro, a new folder or a new separator.

## Editing external macro lists with T<sub>E</sub>XShop's Macro Editor

If you don't install plister, you'll have to rely on other plist editors. Say you've exported a number of macros to an external .plist and now you want to reorganize them. Though you can use a number of (free) plist editors such as Apple's Property List Editor that used to be available with XCode, or Pref Setter, available online at <http://www.nightproductions.net/prefsetter.html>, I find these tools harder to use than T<sub>E</sub>XShop's Macro Editor. Here's how to use that on an external .plist. Open Macro Editor and insert a **Separator** at the bottom of your current macro list. Then **Save** and use MacroCopier to copy all your macros from the external .plist. They will be inserted below the **Separator**. You may now reorganize, delete, add separators and submenus to the copied macros. Be sure to keep them below the **Separator** you added. When finished editing, press **Save**, reopen the **Macro Editor** and select all the files you wish to export, then select **Save selection to file...** from the **Macro Editor** (it won't be visible unless you have saved your changes) to a new .plist so that your original .plist is available should you change your mind later. Finally, **Delete** all the items below the separator you added and **Save** again so they don't appear in your **Macros Menu**.

## Understanding how plister operates

The documentation for plister is sparse, to say the least, and some of it requires further experimentation to make sense. What follows is my notes trying to follow how plister writes to a .plist. (The commands that display the content of a file are not relevant to my concerns.)

The .plist files used within T<sub>E</sub>XShop are of simpler structure than the most general .plist files, and I'll concentrate on those rather than striving for full generality.

An empty .plist file looks like this:

```
<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE plist PUBLIC "-//Apple//DTD PLIST 1.0//EN" "http://www.apple.com/DTDs/PropertyList-1.0.dtd"
<plist version="1.0">
<dict/>
</plist>
```

It can be created as the file e.plist with the command

```
plister set dict e.plist /
```

The part between the <plist...> and </plist> is where all data is stored, and the top level <dict/> (shorthand for <dict></dict>) is the top level container for the data. There are two types of container structures, one called a dict, in which each entry has a key and a value, and the other an array, in which items are identified by their index within the array, starting at 0. It is common for these structures to alternate, with a dict at the top level and an array following each submenu item, having dictionaries as its elements, etc.

While the file above is a legal .plist it may provoke errors from some plist readers, and the practical minimum is

```
<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE plist PUBLIC "-//Apple//DTD PLIST 1.0//EN" "http://www.apple.com/DTDs/PropertyList-1.0.dtd"
<plist version="1.0">
```

```

<dict>
  <key>name</key>
  <string>ROOT</string>
  <key>submenu</key>
  <array/>
</dict>
</plist>

```

This was created with

```

plister set dict e.plist /
plister insert "name" string "ROOT" e.plist / # add first key-value pair
plister insert "submenu" array e.plist /

```

It adds ROOT as the name of the root of the plist and then declares a submenu key followed by an empty array container. The data you see represented in T<sub>E</sub>XShop’s Macros menu comes from the elements of that last (ROOT) array—all the surrounding items are just part of the XML structure to be parsed via the plist dtd. The elements of the ROOT array are usually dicts containing specific elements. Eg, it we expanded the ROOT array as follows,

```

<array>
  <dict>
    <key>content</key>
    <string>xxx</string>
    <key>name</key>
    <string>Insert xxx</string>
  </dict>
</array>

```

that would give us an entry Insert xxx on the **Macros menu** whose effect is to write xxx at the current location in the text. Entries that create submenus (ie, “folders”) follow a different pattern:

```

<array>
  <dict>
    <key>name</key>
    <string>Submenu Title</string>
    <key>submenu</key>
    <array/>
  </dict>
</array>

```

with the <array/> to be expanded to list the items in the submenu. Referring to a “node” in a plist means specifying the dict or array in an unambiguous way, and one way to do that is by assigning each a pseudopath, as if they were in a file system. So, let / denote the top level, one step higher than ROOT, and the ROOT array would be /submenu. The first dict in that ROOT array would be /submenu/0, and if that node had a submenu element, that “folder” would be /submenu/0/submenu. Finally, when we have a pseudopath to a terminal dict node (one with no further submenus), we add the key to specify the leaf items—eg, /submenu/0/content or /submenu/0/name would allow us access to the <string> data associated with those keys.

The general structure of most plister command lines takes the form

plister <command> <params> <path/to/plist> <pseudopath/in/plist>

in which:

- <command> is one of set, remove|delete, add|append, insert.
  - set is intended for replacing existing data, and can be dangerous because it can overwrite data unexpectedly. You can use it to create a new dict in an empty array, but in a non-empty array, it will change the last item. The best use is to change leaf data where you can give a pseudopath that precisely specifies the key and use set to change the value. Eg,

```
plister set string "Changed value" e.plist /submenu/0/name
```

would change the value a key-value pair in the first item of the ROOT array having the form

```
<key>name</key>
```

```
<string>old value</string>
```

to

```
<key>name</key>
```

```
<string>Changed value</string>
```

- insert has two forms, depending on whether the pseudopath points to an array or a dict. With an array, you may use either

```
insert k
```

```
insert ""
```

the first of which is used to insert an item into an array before the item with index k, and the second is used to insert an item at the end of the array. (I could not successfully use append for this purpose.) If the target is a dict, the form is like insert "New key" string "New value", constructing a new key and string within the dict. Eg

```
plister insert 0 dict e.plist /submenu
```

```
plister insert "New key" string "New value" e.plist /submenu/0
```

first creates a new dict at the beginning of the ROOT array and then inserts

```
<key>New key</key>
```

```
<string>New value</string>
```

inside that new dict.

The clause insert k dict works as expected even if array element k doesn't exist, provided element k-1 exists. This is useful to know if you want to add an element after element k-1, even if it isn't the last element.

- append seems to be broken, in that it doesn't work to create an array or a dict, though it does to create individual leaf values, but only in an array. Eg,

```
plister append string "Key value" e.plist /submenu
```

does work, but is not useful.

- delete|remove removes a node and all its contents. Care must be taken when performing multiple deletes, since the indices of all nodes at a lower level (thinking as if this were a file listing) will change. Eg,

```
plister delete e.plist /submenu/0
```

removes the first item of the ROOT array and all its children.

- <params> are the parameters to the command. Here are some useful forms in connection with .plist files of the type we are interested in.
  - dict, array, string Both dict and array are containers and take no arguments. A string takes a double-quote delimited string as its argument.
- copy is a 'special directive' that can be used to transfer data from one file to another file or to the same file. A copy clause like

```
copy e.plist /submenu/0/content
```

can be used in place of another such as string "XX" in an insert statement. The result is similar to copying files from one directory to another. Eg,

```
plister insert "" copy e1.plist /submenu/0 e.plist /submenu
```

effectively copies the first dict in the ROOT array of e1.plist as the last dict in the ROOT array of e.plist.